

## SYSA 4v4 Indoor Soccer Rules

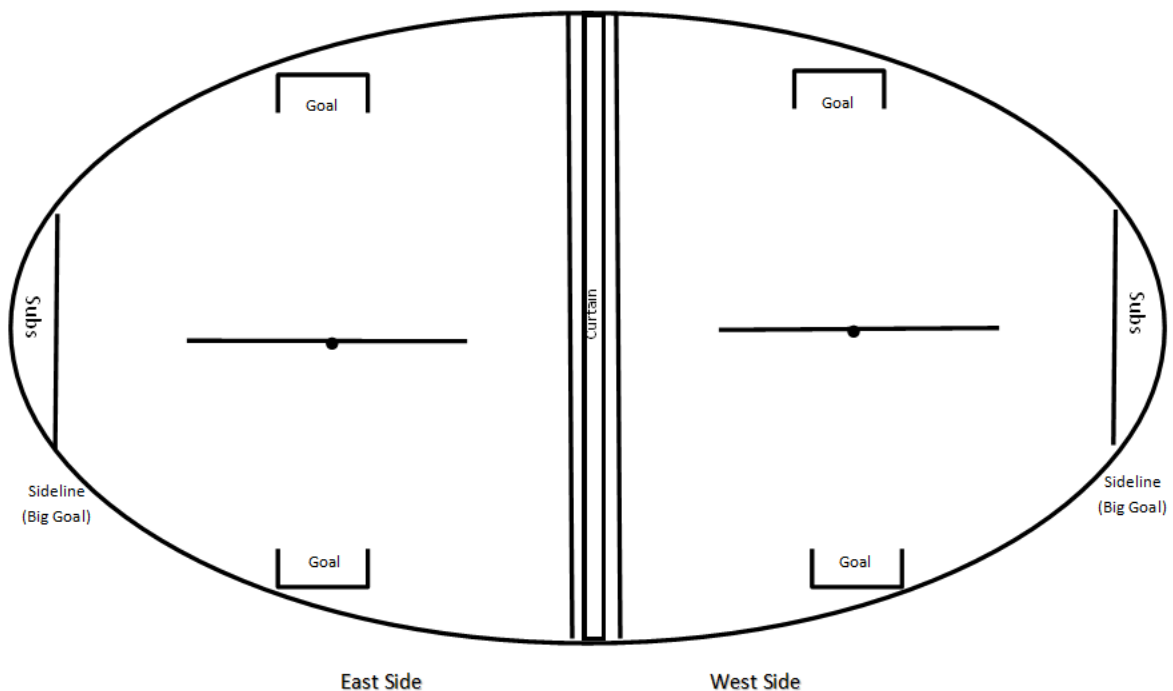
*\* FIFA rules apply if not modified within \**

The following rules have been established in order to ensure fair play for all participants. Each coach is expected to understand these rules prior to their participation.

### **Law 1 Field of Play**

Field is approximately 20 yards long by 15 yards wide. The portable goals are 4 feet high and 5 feet wide.

See diagram.



### **Law 2 The Ball**

Size 3 ball. Teams are responsible for supplying game balls.

### **Law 3 The Players**

FOUR (4) players on the field. No goalkeepers. A team must have a minimum of THREE (3) players to start a game. Players may only play on one team per age division. Registered players may sub for other teams if a team does not have enough players.

Each team may substitute players freely.

### **Law 4 Player Equipment**

Players shall wear their team's uniform, shin guards and indoor footwear (flats, turfs or sneakers). No molded cleats allowed.

Jewelry (including earrings/taped earrings, bracelets, necklaces, etc.) is prohibited. The only exception will be players wearing a taped medical bracelet/necklace.

Hard casts must be approved by the referee assignor. Casts must be completely covered and wrapped with a collapsible foam or similar material.

#### **Law 5 Referee**

Coach/volunteer shall share officiating duties. Coaches can agree to coach/referee together for the entire game. OR Home Coach will officiate the first half. Visitor Coach will officiate the second half.

#### **Law 6 Other Officials**

None.

#### **Law 7 Duration of the Match**

The game clock will start at the scheduled time. There are no timeouts and the game clock does not stop. The game shall consist of two 20-minute halves separated by a 3 minute halftime period.

Players will remain off the field, in the "real" goals, until their turn to play. Parents/spectators shall be off the field. Games tied after regulation play shall end in a tie.

Teams are given FIVE (5) minutes to field a team before a forfeit is issued. Teams are strongly encourage to play a game and give a player an opportunity to play each week. A team that is short can be loaned players from the other team in order to play a match.

#### **Law 8 Start and Restart of Play**

All free kicks are indirect.

The location of the Free Kick is the spot of the ball (within ONE (1) yard) at the moment of the stoppage.

Kickoff: May be taken in any direction. The HOME team takes the Kickoff for the first half and the VISITING team takes the Kickoff for the second half.

In all dead-ball situations, defending players must stand at least FIVE (5) yards away from the ball. If the defensive player's goal is closer than FIVE (5) yards, the ball shall be placed FIVE (5) yards from the goal in line with the direction of play prior to the penalty.

#### **Law 9 Ball in & Out of Play**

When the ball touches the side netting – the ball will be restarted with a Kick in.

When the ball goes into the sub area ("real" goal) – the ball will be restarted with a Kick in.

When the ball goes behind the goal – the ball will be restarted with a goal kick for the defending team.

#### **Law 10 Method of Scoring**

When the whole of the ball crosses under the cross bar and in between the uprights.

#### **Law 11 Offside**

None.

#### **Law 12 Fouls and Misconducts**

Play should be stopped when a player acts in a careless, reckless or dangerous manner. Coach/Referees shall explain the call to the player.

A foul occurs when a player commits the following in a manner that the Referee considers careless, serious, reckless or involving excessive force including: kicks/attempts to kick, trips/attempts to trip, jumps at, charges, strikes, pushes, holds, and handles the ball.

Play should be stopped when a player plays in a dangerous manner.

Unsporting Behavior will result in a free kick for the opposing team.

No heading.

No slide tackling.

The indoor staff has the right to eject a coach or parent from any game for any irresponsible behavior that warrants ejection. Coaches or parents whom are ejected must leave the building before play will continue. If a coach or parent refuses to leave, the game will be forfeited in favor of the opposing team.

**Law 13 Free Kicks**

All free kicks are indirect. Opponents must be FIVE (5) yards from the ball.

**Law 14 Penalty Kicks**

None.

**Law 15 Kick in**

The ball shall be kicked into play from the point that the ball when out of play. The ball is considered in play when the ball is touched and moves. The kicker may not play the ball until the ball has been touched by another player.

**Law 16 Goal Kicks**

A ball that goes behind the goal will be kicked in by the defending from the area in front of the goal. The opponents must be no closer than the halfway line at the time of the goal kick. (Change for 2019-2020 season)

**Law 17 Corner Kick**

A ball that crosses over the end line and above the wall last touch by the defending team will be kicked in by the attacking team from the corner.

**Additional**

Good sportsmanship is to prevail at all times. Coaches will be held responsible for the conduct of themselves, their players, players' parents and spectators.

*(Modified October 2019))*