

2018 SYSA Wendle Rules - Summarized

Summary of the Wendle rules for quick reference. For the complete rules, click [Rules of the Game](#).

- Playing Time** Each player must receive at least 50% of the total playing time.
- Teams & Spectators** 4v4 5v5. Parents/players on the same side of the field.
7v7 9v9. Parents on one side of field, coaches and players on opposite side Teams and spectators must remain at least 2 yards behind the sideline.
No players, parents, coaches, or spectators are allowed behind the goals.
Coaches, players, parents, or spectators shall not enter the field unless requested to do so by the referee.
- Player's Equipment** All players must wear shin-guards.
Jewelry shall not be worn. Taped earrings are not allowed.
Soccer cleats or athletic shoes may be worn but shoes with toe cleats will not be allowed.
All casts need to be padded and players wearing casts must have their doctor's okay to play.
- Officiating** 2012s, 2011s and 2010s games will be officiated by a coach/parent from each team; each officiating one half of a game. The coach/parent should encourage clean play and sportsmanship at all times and should help players understand and follow the rules.
2009s, 2008s, 2007-2006s and 2005-2004s games will have a referee requested from the Inland Empire Soccer Referees Association. If for some reason, a referee is not available for the match, then coaches should split time officiating.

Substitutions Substitutions may be allowed on any stoppage of play at the referee's discretion.

2012s, 2011s, 2010s 3 Jamboree games. Divisions with uneven teams may play an additional match. Score will not be kept in the matches.

2009s, 2008s, 2007-2006s, 2005-2004s will have a tournament point system. Total tournament points from the 3 matches (4 matches in divisions with uneven teams) will determine who plays in the Championship match. The first and second top point earners will play in a Championship match.

Point system for games	Points Win: 6 Tie: 3 Loss: 0 Shutout: 1 Goals: 1 per goal (max 3)	Tie Breakers 1. Head to head 2. Goal differential (max 6 per game) 3. Total goals against 4. Coin Flip
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Championship Match Tie Breaker for 2009s, 2008s, 2007-2006s, 2005-2004s

If a final championship match ends in a tie, the game will advance to two 5-minute overtime periods (golden goal) and, if needed, to penalty kicks to determine the winner.

Penalty Kicks

Penalty kicks will be performed according to FIFA regulations, except where noted. As a summary, five players from each team (on or off the field*) will be selected to perform penalty kicks. The referee will toss a coin, and the team captain that wins the toss decides which team will kick first. The kicks will be taken, alternating between teams. All players other than the player taking the kick and the two goal keepers shall remain inside the center circle while the penalty kicks are taking place. If before each team has taken their five kicks, one has scored more goals than the other could potentially score, no more kicks are taken. If the result of the first round penalty kicks ends in a tie, the remaining players from each team will continue to take alternating shots until a winner is determined. (Once all player have shot, including the goalie, the rotation will repeat.)

*FIFA requires the kickers be chosen from players on the field at the end of regulation. However, because we play with fewer than 11 players on the field, this rule has been amended to allow players on the sidelines at the end of the match to take penalty kicks at the team's discretion.

Age	2012	2011	2010	2009	2008	2007-2006	2005-2004
Players	4	4	5	7	7	9	9**
Goalie	No*	No*	Yes	Yes	Yes	Yes	Yes
Length of Match	4-8 min Quarters	4-8 min Quarters	4-8 min Quarters	2-20 min Halves	2-20 min Halves	2-20 min Halves	2-20 min Halves
Length of Halftime	5 min	5 min	5 min	5 min	5 min	5 min	5 min
Ball Size	3	3	3	4	4	4	5
Offside	No	No	No	No	Yes	Yes	Yes
Fouls (Direct/Indirect)	Indirect	Indirect	Indirect	Indirect	Indirect & Direct	Indirect & Direct	Indirect & Direct
Penalty Kicks	No	No	No	Yes	Yes	Yes	Yes
Heading	No	No	No	No	No	No	No
Slide Tackling	No	No	No	No	No	Yes	Yes

*There shall be no goalies or appearance of a goalie in 2012 & 2011 games. Players are allowed to defend by applying pressure to the attacking team, but must avoid goal tending.

** Games can be played 7v7 if both coaches agree to it due to smaller roster. Otherwise play 9v9. The referee makes the final decision if one team wants 9v9 & other 7v7.