

SYSA 3v3 Indoor Soccer Rules

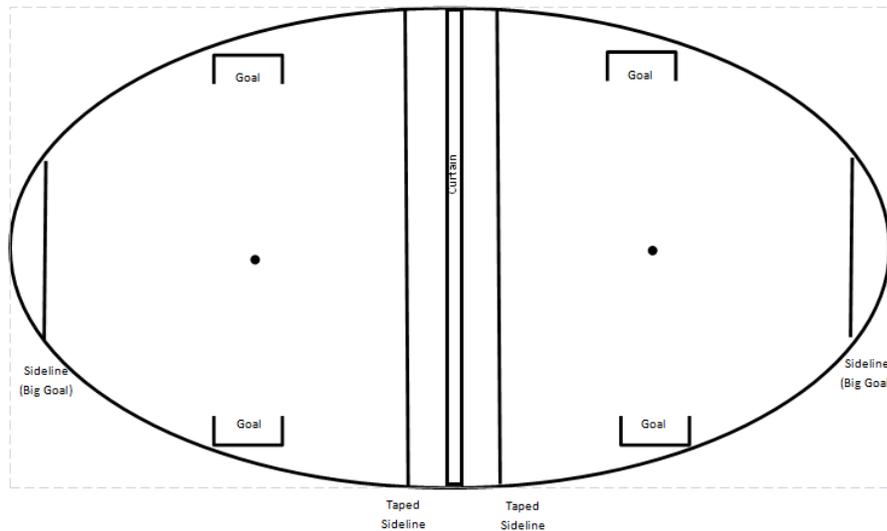
** FIFA rules apply if not modified within **

The following rules have been established in order to ensure fair play for all participants. Each coach is expected to understand these rules prior to their participation.

Law 1 Field of Play

Field is approximately 20 yards long by 15 yards wide. The portable goals are 4 feet high and 5 feet wide.

See diagram.



Law 2 The Ball

Size 3 ball. Teams are responsible for supplying game balls.

Law 3 The Players

THREE (3) players on the field. No goalkeepers. A team must have a minimum of TWO (2) players to start a game.

Players may only play on one team per age division.

Each team may substitute players freely.

There are no goalkeepers. Teams shall not place a defender in front of the goal to try and prevent the opposing team from scoring. Defenders may remain in their own half of the field to teach basic positioning but defenders will not be allowed to simply remain within a few yards of the goal at all times.

Law 4 Player Equipment

Players shall wear their team's uniform, shin guards and indoor footwear (flats, turfs or sneakers). No molded cleats allowed.

Jewelry (including earrings/taped earrings, bracelets, necklaces, etc.) is prohibited. The only exception will be players wearing a taped medical bracelet/necklace.

Hard casts must be approved by the referee assignor. Casts must be completely covered and wrapped with a collapsible foam or similar material.

Law 5 Referee

Coach/volunteer shall share officiating duties. Coaches can agree to coach/referee together for the entire game. Or, the home coach will officiate the first half and the visitor coach will officiate the second half.

Law 6 Other Officials

None.

Law 7 Duration of the Match

The game clock will start at the scheduled time. There are no timeouts and the game clock does not stop. The game shall consist of two 20-minute halves separated by a 3 minute halftime period.

Players shall sit off the field in the mouth of the Indoor Center' "big" goal.

Games tied after regulation play shall end in a tie.

Teams are given FIVE (5) minutes to field a team before a forfeit is issued.

Law 8 Start and Restart of Play

All free kicks are indirect.

The location of the Free Kick is the spot of the ball (within ONE (1) yard) at the moment of the stoppage.

Kickoff: May be taken in any direction. The HOME team takes the Kickoff for the first half and the VISITING team takes the Kickoff for the second half.

In all dead-ball situations, defending players must stand at least FIVE (5) yards away from the ball. If the defensive player's goal is closer than FIVE (5) yards, the ball shall be placed FIVE (5) yards from the goal in line with the direction of play prior to the penalty.

Law 9 Ball in & Out of Play

When the whole of the ball crosses over the whole of the side line, the game will be restarted with a Kick In. Balls crossing over the end lines above the red line will be restarted with either a goal kick or a corner kick.

Law 10 Method of Scoring

When the whole of the ball crosses over the whole of the end line under the cross bar and in between the uprights.

Law 11 Offside

None.

Law 12 Fouls and Misconducts

Play should be stopped when a player acts in a careless, reckless or dangerous manner.

Coach/Referees shall explain the call to the player.

A foul occurs when a player commits the following in a manner that the Referee considers careless, serious, reckless or involving excessive force including; kicks/attempts to kick, trips/attempts to trip, jumps at, charges, strikes, pushes, holds, and handles the ball.

Play should be stopped when a player plays in a dangerous manner.

Unsporting Behavior will result in a free kick for the opposing team.

No heading.

No slide tackling.

The indoor staff has the right to eject a coach or parent from any game for any irresponsible behavior that warrants ejection. Coaches or parents whom are ejected must leave the building before play will continue. If a coach or parent refuses to leave, the game will be forfeited in favor of the opposing team.

Law 13 Free Kicks

All free kicks are indirect. Opponents must be FIVE (5) yards from the ball.

Law 14 Penalty Kicks

None.

Law 15 Kick in

When the ball crosses the sideline, the ball shall be kicked into play from the sideline. The ball is considered in play when the ball is touched and moves. The kicker may not play the ball until the ball has been touched by another player.

Law 16 Goal Kicks

A ball that crosses over the end line above the red line last touch by the attacking team will be kicked in by the defending team anywhere within FIVE (5) yards of the end line/wall. The opponents must be FIVE (5) yards from the placement of the ball.

Law 17 Corner Kick

A ball that crosses over the end line above the red line last touch by the defending team will be kicked in by the attacking team from the corner.

Additional

Good sportsmanship is to prevail at all times. Coaches will be held responsible for the conduct of themselves, their players, players' parents and spectators. Have fun!

(modified October 2017)