

## **SYSA BASEBALL FALL PROGRAM ADOPTED RULES**

**Continuous batter:** All players shall bat in a continuous rotation even though they may not be playing at a defensive position.

**Free substitution:** Defensive players may be substituted freely throughout the game provide each player plays a complete three (3) innings during each game.

**Pitching:** Senior Division (15-17) - A player may pitch a total of seven (7) innings in any one game but no more than seven (7) innings in one weekend.

Junior Division (12-14) – A player may pitch a total of four (4) innings in any one game no more that six (6) total innings in one weekend.

Sophomore Division (9-11) - No player shall pitch more than three (3) innings in any one game nor more than six (6) total innings in one weekend.

**One pitch constitutes one inning.**

Senior Division games will be 7 innings – Junior Division 6 innings - Sophomore Division 6 innings. No inning shall begin after 2 hours and 15 minutes from the start of the game.

**Base running:** Sophomore Division only- No leading off or base stealing shall be permitted.

**Non-registered player:** The use of a non-registered play will result in a forfeiture of that game **and** the suspension for the following game of the head coach.

**Umpires:** SYSA will provide umpires for all games, however if an umpire(s) does not show it is the responsibility of the **HOME** team to provide an umpire(s).

## **FALL BASEBALL TOURNAMENT RULES**

**Game Time:** Games will have 3 hour time limits. No inning will begin after 2 hours and 15 minutes. In the event of a tie game base runners will be counted for both teams in the official scorebook and the team with the most wins.

Teams can start with no less than 8 players. In the event a team with 8 players loses a player, the result will be an automatic forfeit.

**Scorebook:** The home team is responsible for keeping the official book. \*It is the visiting team's responsibility to make sure the book is accurate. The home team is determined by a coin flip at the beginning of the game.

**Ejections:** The result of an ejection of a player or coach results in immediate removal from game in progress, and player/coach will miss the next game as well.

**Non-registered player:** The use of a non-registered play will result in a forfeiture of that game **and** the suspension for the following game of the head coach.

**Pitching:** There will be 7 inning per day pitch limit.

**10 Run Rule:** There will be a 10 run rule in effect following the 5<sup>th</sup> inning.

**Championship Game:** The championship game will have no time limit.